

# *2003 IEEE Workshop on Applications of Signal Processing to Audio and Acoustics*

## Workshop Schedule Overview

	Sunday, October 19	Monday, October 20	Tuesday, October 21	Wednesday, October 22
7:00 a.m.		<b>BREAKFAST</b>	<b>BREAKFAST</b>	<b>BREAKFAST</b>
7:20 a.m.				
7:40 a.m.				
<b>7:55 a.m.</b>		<b>Opening Remarks</b>	<b>Opening Remarks</b>	<b>Opening Remarks</b>
8:00 a.m.		<b>Session A</b>	<b>Session I</b>	<b>Session P</b>
8:20 a.m.		Analysis / synthesis	Analysis / synthesis:	Analysis / synthesis:
8:40 a.m.		filter design	filterbank design	sinusoidal and noise
9:00 a.m.		<b>Session B</b>	<b>Session J</b>	modeling
9:20 a.m.		Source separation and	Speech, singing,	<b>Session Q</b>
9:40 a.m.		system identification	vocal tract modeling	Audio coding
10:00 a.m.				
10:20 a.m.		<b>COFFEE BREAK</b>	<b>COFFEE BREAK</b>	<b>COFFEE BREAK</b>
10:40 a.m.				
11:00 a.m.		<b>Session C</b>	<b>Session K</b>	<b>Session R</b>
11:20 a.m.		Arrays, beamformers,	Music signal processing:	Physical Modeling
11:40 a.m.		and active noise	segmentation, classification,	
12:00 p.m.		cancellation	and music information	
12:20 p.m.			retrieval	
12:40 p.m.		<b>LUNCH /</b>	<b>LUNCH /</b>	<b>LUNCH /</b>
1:00 p.m.		<b>AFTERNOON BREAK</b>	<b>AFTERNOON BREAK</b>	<b>Check Out by 2:00pm</b>
1:20 p.m.				
1:40 p.m.				
2:00 p.m.		<b>Session D</b>	<b>Session L</b>	
2:20 p.m.		<b>POSTER SESSION I</b>	<b>POSTER SESSION II</b>	
2:40 p.m.		<b>ICASSP'03 Papers</b>	<b>ICASSP'03 Papers</b>	
3:00 p.m.		Music processing,	Spatial processing,	
3:20 p.m.		content analysis, and	content analysis, and	
3:40 p.m.		perception/coding	other topics	
4:00 p.m.	<b>REGISTRATION</b>	<b>Session E</b>	<b>Session M</b>	
4:20 p.m.		Virtual Acoustics:	Virtual Acoustics:	
4:40 p.m.		Multichannel Techniques	binaural audio and	
5:00 p.m.			HRTF processing	
5:20 p.m.		<b>Session F</b>	<b>Open-Mic session</b>	
5:40 p.m.		Virtual Acoustics: Systems		
6:00 p.m.	<b>DINNER</b>			
6:20 p.m.		<b>DINNER</b>	<b>DINNER</b>	
6:40 p.m.				
7:00 p.m.		<b>Session G</b>	<b>Session N</b>	
7:20 p.m.		Perception and Auditory	Resynthesis and	
7:40 p.m.	<b>KEYNOTE</b>	Modeling	cross-synthesis	
8:00 p.m.		<b>Session H</b>	<b>Session O</b>	
8:20 p.m.		Musical Signal Processing:	Music Signal Processing:	
8:40 p.m.		Beat and Tempo Tracking	Music Transcription	
9:00 p.m.				